## Weekly Lesson Plan-Physical Education 3-4

**Teacher: Dollar** 

**Strand:** → Movement Competency Cognitive Abilities → Responsible behavior Lifetime Fitness

Date	Unit/Objective	Equipment	Lesson
January	Running	Hula hoops	Warm up: (10 min)
10 <sup>th</sup> , 2017			Students will [jog, skip, walk, lunge, shuffle] laps as music plays
			When music stops the teacher will call out a number and an exercise or stretch for the
Lesson 1			students to complete (teacher will model and count with students).
			Game/Challenge: (30 min) Safe-Zone Tag
			Choose one student to be "it." All other students must run around to avoid being
			tagged. If a student is tagged, s/he becomes "it." To keep from becoming "it,"
			students may stand inside one of three hula hoops for up to three seconds. The
			student who is "it" may tag someone who is running around, or s/he may count to
			three and attempt to tag a student fleeing from the hula hoop.
			Cool Down: (5 min)
			Group high-fives, deep breaths, stretches

Date	Unit/Objective	Equipment	Lesson
January 12 <sup>th</sup> , 2017 Lesson 2	Running		Warm up: (10 min) Students will [jog, skip, walk, lunge, shuffle] laps as music plays When music stops the teacher will call out a number and an exercise or stretch for the students to complete (teacher will model and count with students).
			Game/challenge: (30 min) The Big, Bad Wolf Tag
			Choose one student to be the wolf. The student who is selected to be the wolf must stand in the center of the game while all of the other students line up on one of the lines facing the wolf. The wolf calls out, "Who's afraid of the big bad wolf?" The players respond, "Not I!" Then the wolf says, "Then skip to the other side." As players do so, the wolf tags as many students as possible. Tagged students become the wolf's helpers and can tag other students racing across. The wolf calls out different ways to travel across each time (galloping, hopping, etc.).
			Cool Down: (5 min)
			Group high-fives, deep breaths, stretches